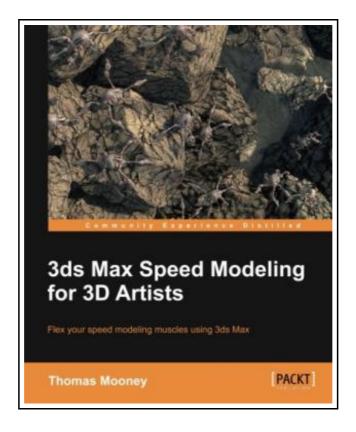
3ds Max Speed Modeling for 3D Artists



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(Heath Prosacco)

3DS MAX SPEED MODELING FOR 3D ARTISTS



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